

## ***SFS reader documentation:***

The SFS file format reader is located in the online CVS:

```
online/RTS/src/FSR
online/RTS/include/FSR
```

The main reader class is “sfs\_index.” This class is used for both reading and writing of the SFS file structure. This class provides a standard unix “dirent” style directory interface for reading. This document currently only describes the use of this class for READING files...

### **Initialization:**

The constructor is a “donothing” constructor, so that error conditions are easy to and to make the class lightweight. To initialize call one of the mount commands.

```
int mountmem(char *buffer, int sz, int flags);
int mount(char *filename, int flags, int perms);
```

Flags should be O\_RDONLY, for both calls. The first operates on a image that has been loaded into memory or memory mapped. The second operates on a standard unix file. Both functions return -1 if the file is not a valid SFS file.

### **Directory Browsing:**

The directory browsing classes are a near copy of the unix dirent interface. There is an important helper structure:

```
struct fs_dirent {
    char full_name[256];
    char d_name[256];
    int sz;
    int offset;
    int has_child;
    int swap;
};
```

containing information about directory entries.

To open a directory:

```
sfs_index sfs;
int ret = sfs.mount("filename", O_RDONLY);
```

```
fs_dir *dir = sfs.opendir("/");
```

To read directory:

```
fs_dirent *entry;  
while( (entry = sfs.readdir(dir)) != NULL) {  
    // entry points to dirent....  
}
```

To read a specific file into a memory buffer:

```
int sz = sfs.fileSize("/#1/myfile");  
if(sz <= 0) { // forget it! };  
char *buff = malloc(sz);  
sfs.read("/#1/myfile", buff, sz);
```