

STAR MC Filter

V. Perevoztchikov
Brookhaven National Laboratory, USA



What is the problem?

On S&C meeting on Wed, 2008-05 was discussed the problem of filtering:

<http://drupal.star.bnl.gov/STAR/system/files/fastMCjan.pdf>

So, it is needed 1000M Pythia events, with rejection 1/750. Rejection after GEANT is not realistic. Filtration before Geant is needed.

- Pythia has a filter for Pt of partons. Too simple;
- STARSIM has a filter. It is based on ranges of Pt, Eta ,Z etc... Too simple as well

To solve this problem in STARSIM were implemented 3 filters:

- Inside of Pythia, parton level, before decays;
- Inside of Geant, before tracking;
- Inside of Geant, after tracking, before the output.



StMCFilter base class

StMCFilter base class is :

- A user interface. User must overload functions:
 - RejectEG (StGenParticles &) – called inside Pythia. Interaction point in (0,0,0); EG == EventGenerator
 - RejectGT (StGenParticles &) – called inside Geant before tracking. Interaction point generated by Geant; GT==GeantTracking
 - RejectGE (StGenParticles &) – called inside Geant after tracking; GE==GeantEnd
- All three methods have exactly the same input arguments;
- User must provide the unique name of the his filter. Selection of filter is based on this name.
- Apart of that in this base class all the machinery of connection to Pythia and Geant is hidden
- At the end Finish() is called. Print statistics. Could be overloaded



Input argument of RejectXX

An argument of RejectXX(StGenParticles &Ptl)

Class StGenParticles is a container class containing StGenParticle objects. Each object represents one particle(track). User methods of StGenParticles class:

- Ptl.Size() – number of particles;
- Ptl(index) – pointer to particle (StGenParticle*)
- Ptl.Print() – print all particles;
- Ptl.Print(char* tit) – print container



Input argument of RejectXX(2)

Class StGenParticle ideologically is based on HEPEVT standard

http://cepa.fnal.gov/psm/simulation/mcgen/lund/pythia_manual/pythia6.3/pythia6301/node39.html

Methods:

- ✚ int GetStatusCode; // 1 for final particle
- ✚ int GetPdgCode; //PDG particle code
- ✚ int GetGeaCode(); //Geant particle code
- ✚ StGenParticle *GetMother(int i); //mother particle(0=beam,1=target)
- ✚ StGenParticle *GetDaughter(int i); //daughter ith particle
- ✚ double GetCalcMass (); //calculated mass
- ✚ double GetMass(); //mass
- ✚ int GetNDaughters();



Input argument of RejectXX(3)

Methods continue:

❧ void Momentum(double p4[4]); //four momentum

❧ void Vertex(double v[3]) //vertex in cm;

❧ double Time(); //time in cm

❧ int IsPrimary(); //Is this particle a primary one?

❧ int IsFinal () //Is this particle a final one?



Input argument of RejectXX(4)

Additional methods:

- double R (); //Rxy of vertex
- double Rho (); //Rxyz of vertex
- double P (); // Full momentum
- double Pt (); //Transverse momentum
- double Energy();
- double Eta (); //Pseudo rapidity
- double Phi ();
- double Theta ();



Filter kumac commands

```
gexec $STAR_LIB/geometry.so
```

```
gexec $STAR_LIB/libpythia_6410t.so
```

```
gexec $STAR_LIB/bpythia.so
```

```
gexec $STAR_LIB/StMCFilter.so
```

```
GFILTER filterName
```

All three methods are called in a proper places. Method which is not overloaded, always returns zero (no rejection)



Example of user rejection

```
int StExampleFilter::RejectEG(const StGenParticles &ptl) const
{
// ptl.Print("***** In RejectEG ***** ");
// Condition: number of tracks etaGate[0]<eta<= etaGate[1] must be > etaGate[2]
const static double etaGate[3]={0.8,1.2, 3};
int n = ptl.Size(), ntk=0;
for (int i=0;i<n;i++) {
const StGenParticle * tk = ptl(i); if (!tk) continue;
if (tk->GetStatusCode()!=1) continue;
if (tk->Eta() < etaGate[0]) continue;
if (tk->Eta() > etaGate[1]) continue;
ntk++;
}
if (ntk<etaGate[2]) return 1;
return 0;
}
```



Implementation

All the filter software now in StRoot/StMCFilter/

An example of filt.kumac also is there

An example of user filter class is StExampleFilter.h and .cxx

All the user filters **MUST** be in this directory as well.

If user need to test his filter and compiling in his local
StRoot/StMCFilter/ directory then line in kumac:

```
gexec $STAR_LIB/StMCFilter.so
```

Must be changed to:

```
Gexec .$STAR_HOST_SYS/lib/StMCFilter.so
```



Summary

The main features:

- All three methods are in the same named class
- When some production is made, then this class must not be modified. If needed, another class with the different name must be created.
- It is C++ class. When we will use VMC, the same class could be used for filtering;
- This class is ready and waiting for the user.

